

# GAME SIZE

There are various game sizes that players may choose from, each giving different options and army sizes. Regardless of Game Size selected, the following rules apply:

•**Characters** are unique, meaning each army may only select them once.

•**Rank Up:** When constructing your force, two Rank 1 models may be traded for a single Rank 2 model of the same type (*Example: Two Rank 1 Infantry may be traded out for a single Rank 2 Infantry, and two Rank 1 Specialists may be traded out for a single Rank 2 Specialist*).

## Leadership Values

Each game size tells you both the standard leadership value and the value your Commander gets.

## Options

Each game size lists a number of **Options choices**, which will add additional models to your force (*example: Options[x2] means select two of the given options*). **Options are selected and added to your force before models are chosen**, meaning if you had Option[x2] and choose "x1 Rank 1 Specialist" twice, you could then trade those two Rank 1 Specialists for a single Rank 2, per the Rank Up rules. Each Option may be selected multiple times.

## Patrol

Perfect for new players and to test small scale tactics.

### Leadership (3)

### Commander Leadership (5)

### Army Organization

**Leader** (Must select one as a Commander)  
x2 Rank 1 Leaders

**Infantry**  
x12 Rank 1 Infantry

**Specialist**  
x2 Rank 1 Specialist

## Skirmish

Skirmish level games are excellent for quick friendly games.

### Leadership (5)

### Commander Leadership (7)

### Army Organization

**Leader** (Must select one as a Commander)  
x3 Rank 1 Leaders

**Infantry**  
x18 Rank 1 Infantry

**Specialist**  
x2 Rank 1 Specialist  
**Options [x2]**  
x3 Rank 1 Infantry  
or  
x1 Rank 1 Specialist

## Battle

This is the most common game size and is recommended for regular play.

### Leadership (7)

### Commander Leadership (9)

### Army Organization

**Leader** (Must select one as a Commander)  
x5 Rank 1 Leaders

**Infantry**  
x24 Rank 1 Infantry

**Specialist**  
x4 Rank 1 Specialist  
**Options [x4]**  
x3 Rank 1 Infantry  
or  
x1 Rank 1 Specialist